

# How to wire up for data

Alachua County ARES(R)/NFARC

Tech Night, Sep 2 2021

# Why do you WANT to wire up for data?

- Because most of the growth in ham radio is in advanced data modulations – and that includes “voice” on some freq. Eventually it will include HF voice
- Because the data modes are like “texting” which is wildly popular with lots of people.
- Because the data modes have ENORMOUS punch-through-noise advantages over voice....as much as 1000 to 1...
- And they are FUN!! Even if you have a limited station.

# Radios have 4 wires

- Receiver Audio (output) ← ----- RADIO
- Transmitter microphone (input) ----- → RADIO
- Push-to-Talk (input: usually you short it to ground to get the transmitter to transmit) ----- → Radio
- Ground <----->
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- THATS ALL THE WIRES THERE ARE!!
  - Receiver audio is usually 100 millivolts or so
  - Transmitter mic input variable requirements from a few millivolts to 100 millivolts
  - Push-to-Talk (modern rigs) only a few volts, only a few milliamps. Generally POSITIVE voltage w/r/t ground.  
OLDER RIGS: Can be hundred volts positive or negative to a relay!!!
  - Ground – a wire.
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- Computer has 1's and 0's
  - Sound card has
    - Analog sound output (we can send to radio microphone)
    - Analog sound input (we can use to listen to receiver output)
    - Sound card does NOT have anything to short the PTT to ground.

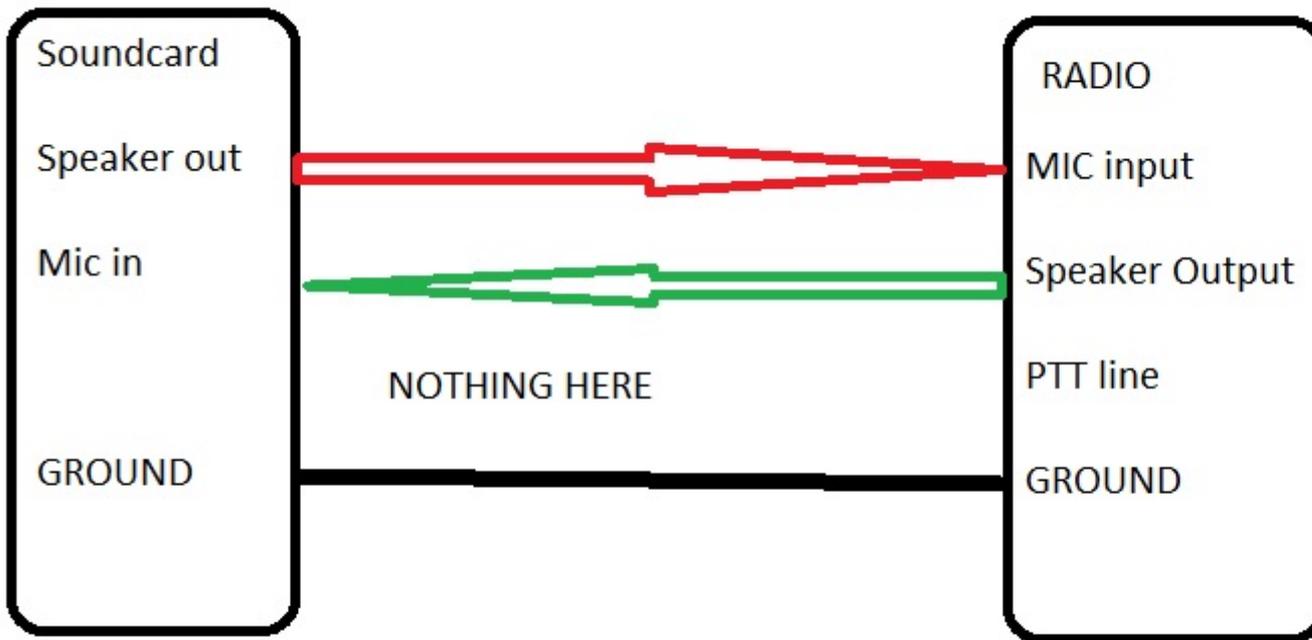
# NEWER RADIOS

- Newer Radios (Icom 7300 etc) have all of this taken care of internally.
- They have their own sound card AND interface
- They have their OWN solutions for the push to talk.
- All you do is use a printer cable (or similar) to go from your computer to the newer radio....and load any required drivers. From there on, it is duck soup

# OLDER RADIOS

- ICOM 718, Heathkits, anything made long ago will NOT have a built in sound card system.....
- So you just have to do the 4 wires yourself and purchase or build the little circuit that connects the computer to the device, to the radio

# How sound card connects



# Use the built-in computer sound card?

- Certainly possible
- Risk of hearing “microsoft sounds” – turn off system notification sounds.
- Beware of different “grounds” between radio and laptop.....big problem if the radio “ground” is floating AC line (60volts AC)
- What is the solution for ground issues?
- Remember, a sound card by itself DOESNT HANDLE THE PUSH TO TALK.

# TRANSFORMERS

- Audio transformers solve the ground voltage problem
- Allow safe connection between radio and computer or sound card
- You might want to have VOLUME CONTROLS – frequently the computer sound output....is way way over what the radio mic input needs.

# How do you handle the push to talk?

- Trying to use the “voice-operated” of your transceiver typically DOESNT work.
- There are TWO MAJOR SOLUTIONS
  - Use a com port on your computer and have your software (if it is able) to send a signal that will create a voltage on an “RS-232” connector that can be recognized by a small circuit and ground the PTT
  - Use a sound-card interface that has a built-in FAST “VOX” system that quickly cycles the PTT
  - BOTH SYSTEMS WORK, but the latter is becoming more common.

# Systems that use the RS232

- The “NOMIC” system
- Some versions of “easy-digi”
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- Note that most recent computers don’t have an RS232 com port – they have USB ports – you buy a converter that provides the RS232 port (\$15-25)

# Systems that include a PTT-VOX

- Signalink
- Our local homebrew circuit board.

# Every radio is different.

- Those 4 crucial signals may show up
  - At the microphone jack (Icom 8-pin Octal)
  - On a back panel adapter (Icom 7 or 13 pin, Kenwood)
  - Split between the two.
  - So the radio end of the wiring is unique to each radio....

- RJ-45 (8 pin ethernet-like modular connector) to go to radio.



# Our local homebrew solution.

- We often use a RJ-45 connector for the cable to the radio also.
- However we have a **FIXED** wiring of it.



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- RJ-45 wiring for local use:
    - Pin 1 is microphone signal TO the radio (ORG-WHT in standard ethernet twisted pair cable)
    - Pin 2 is GROUND (Orange)
    - Pin 3 is PUSH TO TALK (Green-White)
    - Pin 5 is receiver audio FROM the radio (Blue-White)

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- At the other end of that radio cable, you make whatever connections are needed to go to your radio – purchase or find the right connector and solder or crimp onto the right pin.
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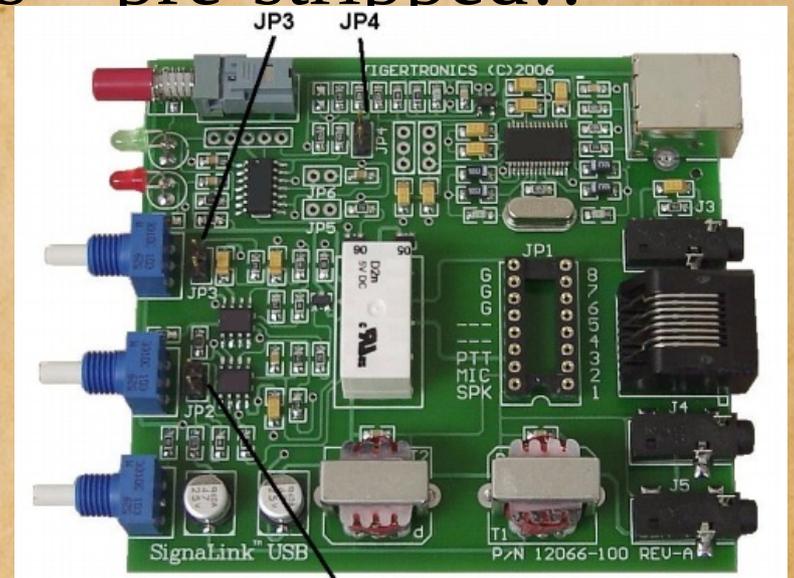
# Signalink makes it both easier and harder.

- They sell the cables ready-made
- But their pins are NOT all the same.
- The pattern that we use locally is what they use for
  - Baofeng transceivers VHF/UHF
  - Mini-DIN cables popular with Japanese VHF/UHF/HF radios

# But they DONT always use the same pattern

- Some of their cables (MOST) have a different pin-out at the Signalink end.
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- So how do they deal with that? They add ANOTHER wiring point inside their Signalink and THERE you correct for different cables sold by them.

- You can EASILY read their instructions and put in the little jumpers from the left side of that DIP socket to the proper pin on the right side.
- They even provide the jumpers – pre-stripped!!



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- Or you can pay more \$\$ and purchase one of their pre-wired plug in's.
  - If you have several radios and would like to use one signalink with different types of radios.....you may need to make this easy to change.
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  - The way we do it locally with our homebrews is we simply make ALL of our cables to they use the same pins at the soundcard interface side.....no further problem.
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# Important Data Skills

- Overmodulating will cause distortion.
- Most software have a “tune” position – adjust either knobs or computer controls so that you are below where the signal hits “max”
- Quite normal to set the rig for “100 watts” – but adjust the MODULATION for a max of 50. That way you are no where close to distortion.
- Remember, a whisper on SSB isn’t much watts.
- Different from FM.

# Popular FREE software packages

- FT8: WSJT-X (does LOTS of special modulations)
- FLDGI: – does keyboard to keyboard modes such as PSK31 (but NOT FT8) and additional optional layers add additional capabilities.
- JS8Call – similar to FT8 but for keyboard chats
- WINLINK – peer to peer or peer to server email
- Soundmodem (gives you “packet”)
- Many others.





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